



Western Province Bowls

021 531 1541 T | admin@wpbowls.co.za | www.wpbowls.co.za

6 January 2025

2024/2025 Information Sheet: Personal Trust WP Flag, Muter and Trips League

To: All Club Officials responsible for the WP Flag, Muter and Trips League
All Captains and Skips

The start of this competition is Saturday, 25 January 2024.

It is the responsibility of every player to be aware of the Conditions of Play for WP Bowls Competitions. This document is a summary of some of the basics and does not cover all the Conditions of Play for League competitions. The latest Conditions of Play can be found on the WP Bowls website

<https://www.wpbowls.co.za/rules-regulations-forms/>

Sponsor

- Remember to mention PERSONAL TRUST during your welcome and during all announcements.
- Please place Personal Trust fliers on the table for after the games.
- New scorecards are available from the WP Office.

Player Movement

- Leads & Seconds may only approach the head after delivery of the Second's last bowl.
- Thirds and Skips may approach the head after delivery of their first bowl.
- Players cannot be moved to another team in the same section for the entire league season.

Scorecards and Results

- Each side is responsible for providing a copy of the declaration form to the duty officer, who will transpose the names onto the results sheet.
- At the completion of the match the duty officer must record the scores onto this result sheet and, once the captains have signed accepting the recorded results, give each captain a copy thereof.
- Clubs cannot enter results for league directly onto www.BowlsDraw.co.za.
- Hosting clubs should please email the match declaration/signed result sheet to competitions@wpbowls.co.za and admin@wpbowls.co.za
- If you are unable to email them, then please send them via WhatsApp to Paulina on 082 491 5049.
- The match declaration/signed result sheet and the scorecards are to be filed and kept in a safe place at the hosting club until one month after the completion of the competition in case they are required.
- Please ensure the correct "Results Sheet" is used and that it is properly completed.

Times

- The introductions and handing out of the cards must be done 15 minutes before the scheduled starting time so games can start promptly.

Late Arrivals

- Any team who has not arrived by the starting time, forfeits their right to trial ends. Players who are present should continue without the missing player.
- Any team who has not arrived within 15 minutes of the starting time is disqualified from that round of the League competition.

Scoring

- All Flag and Muter games will be played over three Sets with each Set consisting of seven Ends.
- All Trips League games will be played over three Sets with each set consisting of six Ends.

Western Province Bowls Association | NPO 080-192

President: G van Milligen | Vice: T Harland | Treasurer: J Calvert | Executive: D de Klerk, E Douglas, G Rightford, M Kirsten, M Gibbs, N Taljaard
Administration & Finance: D Phillips | Competitions: P Dockendorff | M & M Manager: T Bright

- The winner of a Set will be the Team with the most shots scored during the Set and will score one point. If the shots are equal in a Set, the Set point will be shared.
- The Team with a higher aggregate of shots for than shots against at the completion of the game also scores two aggregate points. If the aggregate shots for and against are equal, the aggregate points are shared. The maximum points per team is 5.
- Sides with a higher aggregate of shots for than shots against also score two aggregate points. If the aggregate shots for and against are equal, the aggregate points are shared.
- Total maximum points per side is 12.

Order of Play

- At the start of the game, the winner of the toss shall decide whether to take the mat and deliver the jack or let the other Side play first.
- At the start of the second and third Set, the winner of the previous Set must take the mat and deliver the jack.
- If the Set is drawn, the winner of the last scoring End in that Set must take the mat and deliver the jack.
- At the start of any other End the winner of the previous End must take the mat and deliver the jack.

Scoreboards and Scorecards

- Cumulative end-by-end scores must continue for the duration of the game on the scoreboard (and flip boards if used).
- The scorecards have been formatted to make the recording of the data onto the result sheets simpler and thus the cumulative scores recorded on the scorecard at the commencement of each set start anew.

Burnt Ends

- For every match played and for every Team, the first two times that the end is burnt, the end must be replayed and from the side of the rink that the end was originally played, unless the skips agree to play it from the other side.
- Thereafter on each occasion that the end is burnt, the end must not be declared dead. For all burnt ends, the jack will be placed on the centre line two metre mark and play continues.

Tea Breaks

- There are no tea breaks during league games.
- On extremely hot days, the captains of the sides may agree to a 10-minute breather during the game if required.
- The fee for tea remains at R35 per player per day.
- Clubs are to ensure that a light snack is provided after the game.

Greens

- Clubs should ensure the best greens are provided for play.
- Greens should preferably be mowed in the morning before play.

If you require any assistance, please contact the WP Bowls office on 021 531 1541. On competition days you may contact the WP Bowls Competition Secretary on 082 491 5049.

Yours sincerely,

Paulina Dockendorff

WP Bowls Competition Secretary