



Western Province Bowls

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22 October 2026

Information Sheet: Personal Trust WP Bowls Flag, Muter & Trips League Championships 2027

To: All club officials responsible for the Flag, Muter & Trips League Championships, and all Skips

The start of the competition is Saturday, 7 November 2026.

Please take careful note of the following. There have been changes to the Conditions of Play for this season, and it is essential to be aware of these points. This document is a summary of some of the basics and does not cover all the Conditions of Play for League competitions. The updated General Conditions of Play and Competition Specific Conditions of Play are available on the WP Bowls website [here](#).

Sponsor

- Remember to mention PERSONAL TRUST during your welcome and during all announcements.
- New scorecards can be printed off BowlsDraw or are available from the WP Office.

Player Movement

- Leads and Seconds may only approach the head after delivery of the Second's last bowl.
- Thirds and Skips may approach the head after delivery of their first bowl.
- The Skip playing second can stay at the head while the opponent plays their first bowl.

Scorecards, Results and the PBA Bowls Master App

- Flag, Muter and Trips League will still be managed using scorecards and BowlsDraw as in the past, while development for 2027-2028 continues on PBA Bowls Master. However, PBA Bowls Master will be used this season to display the results from BowlsDraw of all Flag, Muter and Trips League rounds on a weekly basis. For ease of use, all members should download the [PBA Bowls Master App](#).
- Each side is responsible for providing a copy of the declaration form to the duty officer, who will transpose the names onto the results sheet.
- At the completion of the match the duty officer must record the scores onto this result sheet and, once the captains have signed accepting the recorded results, give each captain a copy thereof.
- Clubs cannot enter results for league directly onto www.BowlsDraw.co.za.
- Hosting clubs should please email the match declaration/signed result sheet to competitions@wpbowls.co.za.
- If you are unable to email them, then please send them via WhatsApp to Paulina on 082 491 5049.
- The match declaration/signed result sheet and the scorecards are to be filed and kept in a safe place at the hosting club until one month after the completion of the competition in case they are required. Please ensure the correct "Results Sheet" is used and that it is properly completed.

Times

- The introductions and handing out of the cards must be done 15 minutes before the scheduled starting time so games can start promptly.

Late Arrivals

- Any team who has not arrived by the starting time, forfeits their right to trial ends. Players who are present should continue without the missing player.
- Any team who has not arrived within 15 minutes of the starting time is disqualified from the competition.

Order of Play

- At the start of the game, the winner of the toss shall decide whether to take the mat and deliver the jack or let the other Side play first.
- At the start of the second and third Set, the winner of the previous Set must take the mat and deliver the jack.
- If the Set is drawn, the winner of the last scoring End in that Set must take the mat and deliver the jack.
- At the start of any other End the winner of the previous End must take the mat & deliver the jack.

Scoring:

Flag and Muter - Scorecards and Scoreboards

- All Flag and Muter games will be played over three Sets with each set consisting of seven Ends.
- The winner of a Set will be the Team with the most shots scored during the Set and will score one point. If the shots are equal in a Set, the Set point will be shared.
- Scorecards must reflect the number of shots end by end and accumulative shots for each individual set, **starting at zero at the beginning of each set i.e. ends 8 and 15**, as well as points per set, total points and total shots after 21 ends.
- **Scoreboards must reflect the total number of shots for each individual set**, starting at zero at ends 8 and 15.
- The scorecards have been formatted to make the recording of the data onto the result sheets simpler.

Trips League - Scorecards and Scoreboards

- All Trips League games will be played over three Sets with each set consisting of six Ends.
- The winner of a Set will be the Team with the most shots scored during the Set and will score one point. If the shots are equal in a Set, the Set point will be shared.
- Scorecards must reflect the number of shots end by end and accumulative shots for each individual set, **starting at zero at the beginning of each set i.e. ends 7 and 13**, as well as points per set, total points and total shots after 18 ends.
- **Scoreboards must reflect the total number of shots for each individual set**, starting at zero at ends 7 and 13.
- The scorecards have been formatted to make the recording of the data onto the result sheets simpler.

Burnt Ends

- All burnt ends shall be replayed.

Tea Breaks

- There are no tea breaks during league games.
- On extremely hot days, the captains of the sides may agree to a 10-minute break during the game if required.
- The green fee is R40 per player per day.

- Clubs are to ensure that a light snack is provided after the game.

Greens

- Clubs should ensure the best greens are provided for play.
- Greens should preferably be mowed in the morning before play.

If you require any assistance, please contact the WP Office on 021 531 1541. On competition days you may contact the Competition Secretary, Paulina Dockendorff on 082 491 5049.

Yours sincerely,

Paulina Dockendorff

WP Bowls Competition Secretary